



## SCSBOA PARADE JUDGES PENALTY SHEET

UNIT \_\_\_\_\_  
 NUMBER \_\_\_\_\_ CLASS \_\_\_\_\_  
 CATEGORY \_\_\_\_\_ BAND \_\_\_\_\_

BASIS FOR INFRACTION	Points Penalty	Initials of Judge(s)
<b>I. MARCHING &amp; MUSIC INFRACTIONS</b>		
<b>A. Scores.</b> Submit required conductors parts of the march to be played to the parade chairperson and/or SCSBOA Head Judge thirty (30) minutes prior to starting time of event. Copied scores <b>are not acceptable</b> , <u>UNLESS</u> a letter from the publisher or vendor is attached, stating the scores were ordered, out of print, or granted permission to copy. See local rules and SCSBOA Parade Manual, section 2.3.1, 9.3.1 <b>(5.0 Penalty)</b> <b>Thirty Seconds Rule.</b> The band must start its performance within thirty (30) seconds after the Starter has turned and taken a step away from the drum major OR the signal from the judges stand has been given to begin the performance. SCSBOA Parade Manual, section 1.3.3, 9.3.15 <b>(1.0 Penalty)</b>	5.0	
<b>B. Fanfare.</b> Must be played while marching, not in halt position. A drum signal may be used for starting if it does not exceed eight (8) counts. SCSBOA Parade Manual, section, 2.3.10, 9.3.12 <b>(1.0 Penalty)</b>	1.0	
<b>D. First Before Last.</b> Competition music must begin before the last playing rank of the band enters competition area. SCSBOA Parade Manual, section, 2.3.6, 9.3.6 <b>(3.0 Penalty)</b>	1.0	
<b>E. Repeats.</b> March must be played without repeats ONLY when the score indicates a repeated section with a repeat bar and/or 1st/2nd endings. SCSBOA Parade Manual, section 2.3.7, 9.3.7 <b>(9.0 Penalty)</b>	3.0	
<b>F. 220 Forward Motion.</b> Unless local rules dictate, all units must maintain a forward motion minimum of 220 feet per minute. SCSBOA Parade Manual, section 1.3.1, 9.3.13 <b>(1.0 Penalty)</b>	9.0	
<b>G. Complete March.</b> March must be played in its entirety, starting with introduction. SCSBOA Parade Manual, section 2.3.5, 9.3.5 <b>(9.0 Penalty)</b>	1.0	
<b>H. Continuous Playing.</b> Band must play continuously through competition area. SCSBOA Parade Manual, section 2.3.8, 9.3.8 <b>(3.0 Penalty)</b>	9.0	
<b>I. Required Music List.</b> Bands must play music which appears on the current list of Required Competition Parade music. SCSBOA Parade Manual, section 2.3.2, 9.3.2 <b>(9.0 Penalty)</b>	9.0	
<b>J. Music Classification.</b> Music must be selected from proper classification or higher. SCSBOA Parade Manual, section, 2.3.3, 9.3.3 <b>(9.0 Penalty)</b>	1.0	
<b>K. Editing.</b> There shall be no editing of music. SCSBOA Parade Manual, section, 2.3.4, 9.3.4 <b>(1.0 Penalty)</b>	9.0	
<b>L. Same March.</b> March may not be repeated within a: three-year period for a four-year school; two-year period for a three-year school; one-year period for a two-year school, excluding year played. SCSBOA Parade Manual, section, 2.3.9, 9.3.9 <b>(9.0 Penalty)</b>	1.0	
<b>II. NON-MUSICAL INFRACTIONS</b>		
<b>A. Salute.</b> Proper salute must be rendered by drum major. SCSBOA Parade Manual, section, 3.3.2, 9.3.1 <b>(1.0 Penalty)</b>	1.0	
<b>B. I.D.</b> Each separate marching group must have an I.D. SCSBOA Parade Manual, section, 3.3.3, 9.3.19 <b>(3.0 Penalty)</b>	3.0	
<b>C. Membership Requirement.</b> All members of all school groups must be currently enrolled in that school and/or a feeder program of that school. SCSBOA Parade Manual, section, 3.3.1, 9.3.17 <b>(9.0 Penalty)</b>	9.0	
<b>III. PARADE INFRACTIONS</b>		
<b>A. Silent Area.</b> Established 300 feet or more before Halt Line. No playing; soft cadence and halt. SCSBOA Parade Manual, section, 2.3.11, 9.3.10 <b>(1.0 Penalty)</b>	1.0	
<b>B. Required Halt.</b> Mandatory at Band Reviews. SCSBOA Parade Manual, section, 3.3.4 <b>(1.0 Penalty)</b>	1.0	
<b>C. Halt Line.</b> Failure to bring the first rank up to the Halt Line as close as requested by the Starter or M/M judge, SCSBOA Parade Manual, section, 1.3.5 <b>(1.0 Penalty)</b>	1.0	
<b>D. Delay of Parade.</b> Conditions causing delay of parade. SCSBOA Parade Manual, section, 1.3.2, 9.3.16 <b>(1.0 Penalty)</b>	1.0	
<b>E. Early Entry into Competition.</b> Band shall not enter into competition until so instructed by the Starter, M/M, or Head Judge. SCSBOA Parade Manual, section 1.3.4, 9.3.16 <b>(1.0 Penalty)</b>	1.0	
<b>F. Band Exit.</b> After a band leaves the competition area, its cadence must not interfere with the following band's performance. SCSBOA Parade Manual, section, 2.3.12, 9.3.11 <b>(1.0 Penalty)</b>	1.0	
<b>IV. LOCAL EVENTS RULES</b>		
<b>NOTE:</b> Due to special circumstances of each event, certain local rules might be published in the Event's Information Brochure. All published rules will be enforced by SCSBOA Parade Judges.		
A. <b>Local Rule Infraction.</b> _____		
_____ Countersigned, Head Judge	<b>TOTAL PENALTY POINTS</b>	